

Parts1

<TABLE width="778" border="0" cellspacing="0" cellpadding="5">

```
<TR bgcolor="#CCCCFF">
  <TD class="text">
    <HR>
    <CENTER class="subject">
      $fe の利用説明
    </CENTER>
    <HR>
    <P><FONT face=" M S ゴシック , Osaka - 等幅 " class="text"> </FONT>      $fe に「依頼費用関連」はま
    める予定です。
    <BR>
    ただ闇雲に、新機能が追加毎に増やすのは効率が悪いので、下記ルールで作っていきます。<FONT face="
    M S ゴシック , Osaka - 等幅 "><FONT color="#FF0000"></FONT>
    </FONT> </P>
    <P><FONT face=" M S ゴシック , Osaka - 等幅 "> ($fee_rec , $fee_jud , $fee_man) =
    split(/,/, $fe);<BR>
    ($scr , $rv , $fe_rc , $fe_hl , $fe_rs) = split(/ /, $fee_rec);</FONT> <BR>
    <FONT face=" M S ゴシック , Osaka - 等幅 ">($fe_jg , $fe_sp) = split(/ /, $fee_jud);</FONT>
    <BR>
    <FONT face=" M S ゴシック , Osaka - 等幅 ">($fe_bs , $fe_mf , $fe_ac) = split(/
    /, $fee_man);</FONT>
    </P>
    <P><FONT face=" M S ゴシック , Osaka - 等幅 "># $fee_rec :治療系。順番に $scr/ 解毒 $rv/ 蘇生 $fe_rc/
    解呪
    $fe_hl/ 治療 $fe_rs/ 病気治療 - の予定。</FONT> <BR>
    <FONT face=" M S ゴシック , Osaka - 等幅 "># $fee_jud : その他。順番に $fe_jg/ 鑑定 $fe_sp/ 援護 -
    の予定。</FONT> <BR>
    <FONT face=" M S ゴシック , Osaka - 等幅 "># $fee_man :製造系。順番に $fe_bs/ 鍛冶 + 銀細工 $fe_mf/
    調理 + 灰汁抜き
    $fe_ac/ 合成 - の予定。</FONT> </P>
    <HR>
  </TD>
</TR>
```

</TABLE>

Parts2

sos2.cgi # Sub Fee Before # Line1077 (本家
original)

perl/cure.cgi # Sub Fee Before # Line35 (dollEx)

(\$scr,\$rv) = split(/ /,\$fe);

<TEXTAREA name="textarea2" cols="100" rows="4" wrap="OFF">

#-EDIT- (\$scr,\$rv) = split(/ /,\$fe);

```
($fee_rec,$fee_jud,$fee_man) = split(/,/, $fe);
($scr,$rv) = split(/ /, $fee_rec);
```

#-END of EDIT- SION0017v1.02-1-1/14

</TEXTAREA>

sos2.cgi # Sub Fee Before # Line1079 (本家
original)

perl/cure.cgi # Sub Fee Before # Line37 (dollEx)

push (@msg, '治療費を設定してください');

<TEXTAREA name="textfield" cols="100" rows="3" wrap="OFF">

```
#-EDIT- push (@msg,' 治療費を設定してください');
```

```
push (@msg,' 治療・鑑定・製造費を設定してください');
```

```
#-END of EDIT- SION0017v1.02-1-2/14
```

```
</TEXTAREA><BR><BR><BR>
```

```
<B><FONT color="#0000 FF">sos2.cgi # Sub Fee Before # Line1085 ( 本家 original)</FONT></B><BR>
```

```
<B><FONT color="#0000 FF">perl/cure.cgi # Sub Fee Before # Line44 (dollEx)</FONT></B><BR>
```

```
<B>&OKbuttoninform('n','fee_after');</b><br>
```

```
<TEXTAREA name="textarea" cols="100" rows="5" wrap="OFF">
```

```
#-ADD-
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```
if ($judgecgi && $sp = /(Eo|J[0a-z][0-9])/) {  
  require $judgecgi;  
  print qq| 鑑定費: |;  
  print qq|HP $hp_jg 使用 ¥n| if $hp_jg;  
  &input('text','fj','&quot;$fee_jud&quot;;',' size=10',' G&lt;br&gt;');  
}
```

```
#-END of ADD- SION0017v1.02-1-3/14
```

```
&input('n','fee_after');
```

```
</TEXTAREA><BR><BR><BR>
```

```
<B><FONT color="#0000 FF">sos2.cgi # Sub Fee After # Line1100-1101 ( 本家 original)</FONT></B><BR>
```

```
<B><FONT color="#0000 FF">perl/cure.cgi # Sub Fee After # Line58-59 (dollEx)</FONT></B><BR>
```

```
<b>push (@msg,' 治療費を設定を完了します ');<BR>
```

```
$fg = "; $fe = "$Fm{'cr'} $Fm{'rv'}"; &userout; </b><br>
```

```
<TEXTAREA name="textarea3" cols="100" rows="5" wrap="OFF">
```

```
#-EDIT- push (@msg,' 治療費を設定を完了します ');
```

```
# $fg = "; $fe = &quot;$Fm{'cr'} $Fm{'rv'}&quot;; &userout;
```

```
if (($Fm{'fj'} = /^[^0-9]/ || !$Fm{'fj'}) && $sp = /Eo|J[0a-z][0-9]/) {  
  push (@msg,&quot; 鑑定費が設定されていません &quot;); $Fm{'fj'} = 0;  
}  
push (@msg,' 治療・鑑定・製造費の設定を完了します ');  
$fee_rec = &quot;$Fm{'cr'} $Fm{'rv'}&quot;;  
$fg = ''; $fe = &quot;$fee_rec,$Fm{'fj'},$Fm{'fm'}&quot;; &userout;
```

```
#-END of EDIT- SION0017v1.02-1-4/14
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</TEXTAREA><BR>
```

```
<b><font color="FF0000"> マシマロさん分割バージョンをご使用の場合 (2007/03/04 追加)</font></b><br>
```

```
<B><FONT color="#0000FF">sos2.cgi # Sub Fee After # (masimaro 版)</FONT></B><BR>
```

```
<b>return if $sp !~ /Ad|Rv/;</b><br>
```

```
<TEXTAREA name="textarea3_1" cols="100" rows="5" wrap="OFF">
```

```

#-EDIT- return if $sp !~ /Ad|Rv/;
return if $sp !~ /Ad|Rv|Eo|J[0a-z][0-9]/;
#-END of EDIT- SION0017v1.02-1-4-1/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000 FF">sos2.cgi # Sub Normal Action # Line660 ( 本家
original)</FONT></B><BR>
<B><FONT color="#0000 FF">perl/action.cgi # Sub Normal Action # Line49 (dollEx)
</FONT></B><BR>
<B>&input('radio','mode','fee_before','" 治療費の設定 &lt;br&gt;\n") if $mysp =~
/Ad|Rv/; </b><br>
<TEXTAREA name="textarea4" cols="100" rows="3" wrap="OFF">
#-EDIT- &input('radio','mode','fee_before','" 治療費の設定 &lt;br&gt;\n&quot;) if $mysp
=~ /Ad|Rv/;

```

```

&input('radio','mode','fee_before','" 治療・鑑定費の設定 &lt;br&gt;\n&quot;) if $mysp =
/Ad|Rv|Eo|J[0a-z][0-9]/;

```

```

#-END of EDIT- SION0017v1.02-1-5/14

```

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</TEXTAREA>

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Parts3

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<BR>
<B><FONT color="#0000 FF">sos2.cgi # Sub Player's Data # Line568 ( 本家
original)</FONT></B><BR>
<B><FONT color="#0000 FF">perl/players.cgi # Sub Player's Data # Line26 (dollEx)
</FONT></B><BR>
<b>($cr,$rv) = split(/ /,$fe); </b><br>
<TEXTAREA name="textarea6" cols="100" rows="4" wrap="OFF">
#-EDIT- ($cr,$rv) = split(/ /,$fe);

```

```

($fee_rec,$fee_jud,$fee_man) = split(/,$fe);
($cr,$rv) = split(/ /,$fee_rec);

```

```

#-END of EDIT- SION0017v1.02-2-6/14

```

```

</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000 FF">sos2.cgi # Sub Player's Data # Line570 ( 本家
original)</FONT></B><BR>
<B><FONT color="#0000 FF">perl/players.cgi # Sub Player's Data # Line28 (dollEx)
</FONT></B><BR>
<B>print qq| 蘇生費 : $rv&lt;br&gt;| if $rv; </b><Br>
<TEXTAREA name="textarea7" cols="100" rows="4" wrap="OFF">

```

```

print qq| 蘇生費 : $rv&lt;br&gt;| if $rv;

```

```

#-ADD-

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```

print qq| 鑑定費 : $fee_jud<br>| if $fee_jud;

#-END of ADD- SION0017v1.02-2-7/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000 FF">sos2.cgi # Sub Partner's Data # Line610 ( 本家
original)</FONT></B><BR>
<B><FONT color="#0000 FF">perl/players.cgi # Sub Partner's Data # Line92 (dollEx)
</FONT></B><BR>
<b>($cr,$rv) = split(/ /,$pfe); </b><BR>
<TEXTAREA name="textarea8" cols="100" rows="4" wrap="OFF">
#-EDIT- ($cr,$rv) = split(/ /,$pfe);

($fee_rec,$fee_jud,$fee_man) = split(/./,$pfe);
($cr,$rv) = split(/ /,$fee_rec);

#-END of EDIT- SION0017v1.02-2-8/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000 FF">sos2.cgi # Sub Partner's Data # Line612 ( 本家
original)</FONT></B><BR>
<B><FONT color="#0000 FF">perl/players.cgi # Sub Partner's Data # Line94 (dollEx)
</FONT></B><BR>
<B>print qq| 蘇生費 : $rv<br>| if $rv; </b><BR>
<TEXTAREA name="textarea15" cols="100" rows="4" wrap="OFF">

print qq| 蘇生費 : $rv<br>| if $rv;

#-ADD-

print qq| 鑑定費 : $fee_jud<br>| if $fee_jud;

#-END of ADD- SION0017v1.02-2-9/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000FF">sos2.cgi # Sub Player List # Line2043 (本家 original)</FONT></B><BR>

<B><FONT color="#0000FF">list.cgi # Sub Player List # Line57 (dollEx) </FONT></B><BR>
<B>($cu,$rv) = split(/ /,$fe); </b><BR>
<TEXTAREA name="textarea16" cols="100" rows="4" wrap="OFF">
#-EDIT- ($cu,$rv) = split(/ /,$fe);

($fee_rec , $fee_jud , $fee_man) = split(/./,$fe);
($cr , $rv , $fe_rc , $fe_hl , $fe_rs) = split(/ /,$fee_rec);
($fe_jg , $fe_sp) = split(/ /,$fee_jud);
($fe_bs , $fe_mf , $fe_ac) = split(/ /,$fee_man);

#-END of EDIT- SION0017v1.02-2-10/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000 FF">sos2.cgi # Sub Cure & Revive # Line1522 ( 本家

```

```

original)</FONT></B><BR>
<B><FONT color="#0000 FF">perl/cure.cgi # Sub Cure & Revive # Line14 (dollEx)
</FONT></B><BR>
<B>($cu,$rv) = split(/ /,$pfe); </b><BR>
<TEXTAREA name="textarea9" cols="100" rows="4" wrap="OFF">
#-EDIT- ($cu,$rv) = split(/ /,$pfe);

($fee_rec , $fee_jud , $fee_man) = split(/,$pfe);
($cr , $rv , $fe_rc , $fe_hl , $fe_rs) = split(/ /,$fee_rec);

```

```

#-END of EDIT- SION0017v1.02-2-11/14
</TEXTAREA>

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Parts4

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<BR>
<B><FONT color="#0000FF">sos2.cgi # Main Program # Line238</FONT></B><BR>
<B>if ($Fm{'mode'} eq 'stell_comp') { &play_form } </b><BR>
<TEXTAREA name="textarea10" cols="100" rows="4" wrap="OFF">
if ($Fm{'mode'} eq 'stell_comp') { &play_form }
#-ADD-
elsif ($Fm{'mode'} =~ /partner_judge/) { &contact_form }
#-END of ADD- SION0017v1.02-3-12/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000FF"><BR> sos2.cgi # Sub Contact Form # Line341</FONT></B><BR>
<B>&msg; </B><BR>
<TEXTAREA name="textarea11" cols="100" rows="4" wrap="OFF">
#-ADD-

```

```

if ($Fm{'mode'} = /judge/) { require $judgecgi; &judge_before; }

```

```

#-END of ADD- SION0017v1.02-3-13/14

```

```

&msg;

```

```

</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000FF">sos2.cgi # Sub Contact Action # Line705</FONT></B><BR>
<B>&input('radio','mode','fight','&quot; 戦う &lt;br&gt;\n&quot;); if $psp =~ /Tf/ && $sp
=~/Tf/; </B><BR>
<TEXTAREA name="textarea12" cols="100" rows="4" wrap="OFF">
#-ADD-

```

```

&input('radio','mode','partner_judge_before','','&quot; 鑑定して貰う &lt;br&gt;\n&quot;); if $psp
= /Eo|J[0a-z][0-9]/ && $fee_jud;

```

```

#-END of ADD- SION0017v1.01-3-14/14

```

```

        &input('radio','mode','fight','','&quot; 戦う &lt;br&gt;¥n&quot;); if $psp = /Tf/ &amp;&amp; $sp
        = /Tf/;

</TEXTAREA>

Parts5

<BR>
<B><FONT color="#0000FF">sos2.cgi # Main Program # Line45</FONT></B><BR>
<B>elsif ($Fm{'mode'} eq 'stell_comp') { require $formpl; &play_form } </b><BR>
<TEXTAREA name="textarea5" cols="100" rows="4" wrap="OFF">
elsif ($Fm{'mode'} eq 'stell_comp') { require $formpl; &play_form }
#-ADD-
elsif ($Fm{'mode'} =~ /partner_judge/) { require $formpl; &contact_form }
#-END of ADD- SION0017v1.02-3-12/14
</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000FF">perl/form.cgi # Sub Contact Form # Line72</FONT></B><BR>
<B>&msg; </b><BR>
<TEXTAREA name="textarea14" cols="100" rows="4" wrap="OFF">
#-ADD-

        if ($Fm{'mode'} = /judge/) { require $judgecgi; &judge_before; }

#-END of ADD- SION0017v1.02-3-13/14

        &msg;

</TEXTAREA><BR><BR><BR>
<B><FONT color="#0000FF">perl/action.cgi # Sub Contact Action # Line81</FONT></B><BR>
<B>&input('radio','mode','fight','','&quot; 戦う &lt;br&gt;\n&quot;); if $psp =~ /Tf/ &amp;&amp; $sp
=~ /Tf/; </B><BR>
<TEXTAREA name="textarea13" cols="100" rows="4" wrap="OFF">
#-ADD-

        &input('radio','mode','partner_judge_before','','&quot; 鑑定して貰う &lt;br&gt;¥n&quot;); if $psp
        = /Eo|J[0a-z][0-9]/ &amp;&amp; $fee_jud;

#-END of ADD- SION0017v1.02-3-14/14

        &input('radio','mode','fight','','&quot; 戦う &lt;br&gt;¥n&quot;); if $psp = /Tf/ &amp;&amp; $sp
        = /Tf/;

</TEXTAREA>

```